

ISEC BY LAWS 2015/16

ELIGIBILITY OF PLAYERS

11.1 General Eligibility

Players shall be under seventeen (17) years of age for the Under 17 sections, under fifteen (15) years of age for Under 15 sections, under thirteen (13) years of age for Under 13 sections and under eleven (11) years of age for Under 11 sections, and under ten (10) years of age for the Under 10 sections on the 1st of September.

- (a) A player may play with another Association during the current season.
- (b) In line with Cricket Australia policy it is recognised that girls may play over their age group up to a period of two years.

11.2 Professional Players

Professional players shall not be permitted to play in under-age matches.

11.3 Play in no more than one match at the same date and time

- (a) No player shall play in more than one match in this Competition or any other Competition in any round which is fixture occurs on the same date and time.
- (b) Players are permitted to play in consecutive matches of different age groups on the same day (e.g. Under 13s in morning and Under 15s in afternoon).

11.4. Under-age players playing above their age group

All under-age players below the age of 17 playing in a competition or matches for players above their age group shall submit a registration form signed by their parent or legal guardian and endorsed by a Club official to be lodged with the Registration Secretary of the Competition. This registration form shall indicate the parents' permission for the under-age player to play in a higher age group competition. All players under eight (8) years of age on the 1st September shall not be permitted to play.

- (b) In line with Cricket Australia policy girls may play over their age group up to a period of two years.

11.5 Provision for late developers

A player having exceeded the age of eligibility of their age group by less than six months may be granted a permit to play for a further season in that age group provided that in any VCMU affiliated association the player has not scored a total of 100 runs or taken 10 wickets during either of the previous two seasons or scored 35 runs or taken 3 wickets in any individual innings in the previous two seasons. All such permits must be approved by the Junior Co-ordinator or the All Girls Competition Manager, and may be revoked at any time by the Executive Committee.

11.6 Ineligible Player

11.7 An ineligible player is defined as:

- (i) a player currently serving a term of suspension invoked by this or any other Cricket Competition in Victoria;
- (ii) a player ineligible to play because the necessary Clearance has not been obtained and lodged with the General Secretary;
- (iii) a player in breach of the finals qualification conditions;
- (iv) any player who is ineligible to play in the age group in which the offence is alleged;
- (v) a player playing under a false name.
- (vi) a player subject to any Competition By Law which declares him ineligible.

11.7 Playing an ineligible player

- (a) A Club playing an ineligible player shall forfeit all points gained in the matches where the ineligible player or players participate and, at the Executive Committee's discretion may be fined or otherwise penalised.
- (b) The General Secretary shall notify the Club Secretary of the offending team as soon as possible after detecting the offence. However the Executive Committee retains the right

HEALTH AND SAFETY BY LAW

14.1 Heat Rule

- (i) The heat rule for under age matches shall be as follows -:
 - (a) No scheduled morning match will commence if the temperature has reached 30 degrees Celsius by 8.00 am.
 - (b) No scheduled evening match will commence if the temperature has reached 35 degrees Celsius by 4.00 PM

14.2. Criteria for temperature measurement

The temperatures on Bureau of Meteorology website will be taken as the official temperature for the purposes of By Law 14.1.

14.3 Thunderstorms and Lightning

- (a) Suspension of play due to lightning/thunder
 - (i) Suspension and resumption of play should follow the "30/30" rule. Play should stop when the flash-to-bang count is less than 30 seconds, since this indicates that lightning is 10km away. This is associated with significant risk that the next lightning strike could be at the observer's location. Thus activity should be suspended and people moved to designated safe shelters.

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(ii) Play shall cease immediately and remain suspended while a thunderstorm is active in the immediate vicinity.

(b) Resumption of play after lightning/Thunder

Play should not resume until 30 minutes after the last lightning strike.

WALKOVERS & WITHDRAWALS

15.1 A Club unable to fulfil its engagements for any of its teams shall

(a) Notify the Secretary and Junior Co-Ordinator of the opposing Club as soon as possible; and

(b) Notify the General Secretary by 8.00pm on the day the walkover is given; and

(c) Give a satisfactory explanation of the reasons for the walkover in writing to the General Secretary before the following round; and

(d) be liable for both competing teams shares of the Umpires fees for all scheduled days of the match, unless notification of the walkover is given to the General Secretary at least 24 hours prior to the start of the match; and

(e) Be subject to a penalty for a walkover subject to endorsement by the Executive Committee. (g) If a club withdraws a team after the season has been commenced that shall be placed on a 'per team bond' as decided by the Competition's Executive Committee for the following season.

15.2 Any team giving three (3) walkovers in grade designated as a grade playing primarily two day matches or five (5) walkovers in a grade playing exclusively one day matches shall be forthwith withdrawn from the competition.

ENTRIES IN SCOREBOOKS

16.1 During the match, each Club shall enter in its own scorebook the detailed scores and bowling analyses of its own and opposing teams. Teams shall be declared, and a copy of each declared team list be given to an Umpire, if present, prior to the toss for innings in any match. If no umpires are present the two Team Managers shall exchange teams prior to the toss for innings in the match.

16.2 At the conclusion of each days play and particularly at the conclusion of the match, the Team managers shall sign in each others presence the results in both books, with bowling averages fully extended together with complete team lists.

16.3 No balls and wides not scored from shall be debited against the bowler.

GROUNDS

19.2 Boundaries

(a) In **Under 17 and Under 15** matches the length of the boundary shall be at least 50m. In **Under 13 and Under 11** matches, a four boundary shall be at least 40m.

(b) Unless there are any permanent obstructions, all unfenced grounds shall have a clearly defined boundary marked by at least 25 flags, witches hats, plastic domes or other visible markers, unless a clearly marked white line between the boundary markers defines the boundary which shall be in position 15 minutes before the scheduled commencement time. In this case, the boundary shall be the straight line between adjacent flags.

(c) A proper string measure shall be used for the marking of the grounds.

19.3 Ground characteristics

Prior to the commencement of each day's play, the following decisions shall be made by the Team managers and Umpires (if in attendance):

(a) The ground and pitch surface as being fit for play; and

(b) The conditions applying when the ball strikes any fixed obstruction e.g. trees or kerbing, and whether the batsman may be dismissed after the ball has struck such obstruction.

Only if disagreement arises is the Umpire consulted on such matters and, if there is no Umpire available at the match in question or on an adjacent ground, the status quo shall be retained.

19.4 Length of the pitch – Under 11 Matches

The pitch shall be the normal 20.1m (22 yards) except Under 11 matches which shall be reduced to the extent that the stumps at one end are set at the popping crease. For Under 17, 15 and 13 matches, the pitch shall be as defined in By Law 18. For Under 13, 11 and 10 matches By Law 32 must be strictly observed

MATCH BALLS

20.1 Match Balls - Executive Committee Approves Annually

The Executive Committee shall, prior to the start of the season, determine which manufacturers and brand names of balls may be used in Competition matches during the season and may make variations on this determination as required. A list of approved balls shall be published and made available to all Clubs and the Umpires Association prior to the commencement of the Season. No other balls shall be used.

20.2 Match Balls – supply & weights

All Junior teams are to supply their own approved match ball in all Grades except for any matches played on concrete pitches where the home team will supply both balls which shall be 142g plastic coated.

(a) Each Under 17 and Under 15 team shall supply a new two piece 156g new ball of approved make to be used in each innings except that the use of a new ball shall be at the option of the fielding team for the second innings.

(b) Each Under 13 and Under 11 team shall supply a good used 142g ball approved by each team Manager prior to the commencement of play.

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Where Umpires are provided, they shall initial the match balls when not in play and the said balls shall be kept in the custody of the team managers.

UMPIRES

21.9 Umpiring In Under 17 and 15 Matches

21.9 A Club representative, whilst in the process of umpiring, shall at no time act in an advisory capacity to any player, except in the course of normal umpiring duties.

21.10 Umpiring In Under 13 and 11 Matches

21.10 In Under 13 and Under 11 matches the adults with the team may assist the players by coaching or organising the team during the match in any phase of the game provided it does not take up undue time.

DISPUTES - MATCH RESULTS

22.1 Any dispute, complaint, protest or charge concerning the result of the match may be made as follows:

- (a) A team through its team manager shall give notice to the opposing team manager at the ground, except in regard to ineligible players; and
- (b) Both scorebooks and the match report shall be signed, adding the words under protest; and
- (c) in the event of a dispute in the scores, both scorebooks shall be delivered to the General Secretary on the evening of the match.

22.2 The dispute, complaint, protest or charge, if persisted in, shall be submitted, in writing and in duplicate, to the General Secretary on or before the following Monday, together with a deposit.

22.3 The General Secretary shall forward one copy to the Secretary of the Club whose team or player is allegedly at fault and retain the other copy. Arrangements shall then be made for the dispute to be heard. If the case be heard and be judged frivolous, the deposit shall be forfeited.

22.4 All disputes, complaints, and protests shall be heard before the Executive Committee whose decision on the matter shall be final and not open to appeal within the Competition.

PLAYING CONDITIONS

26.1 The Laws of Cricket (2013 Code) to be observed

The Laws of Cricket (2013 Code) as adopted by the Marylebone Cricket Club shall be observed, except as modified for use in the Competition by the following By Laws.

26.10 No ball

(a) For pitches covered with any approved synthetic surface, a ball pitched on the ropes, exposed portion of the pitch or the leather binding or either rolled out synthetic mat end near the centre of the pitch or the leather tabs at the side shall be declared a no ball.

(b) A ball pitched off the side of the pitch shall be declared a no ball.

(c) (i) Any delivery pitching in the first half of the pitch (i.e. on the first half closest to the bowler) shall be called and signalled "no ball" by either Umpire. On synthetic pitch a ball pitching closer to the non-striker's wicket than that of the striker's wicket shall be called and signalled "no ball" by either Umpire.

(ii) Deliveries pitching in the first half of the pitch are not applicable to By Law 26.10

(c) (i) in Under 15 turf grades. However, in Under 15 turf grades any fast short pitched deliveries above shoulder height shall be called and signalled "no ball" by either Umpire.

(e) In Under 17 Grades, one short pitched delivery above the striker's shoulder and below the top of the striker's head, in his normal batting stance, shall be allowed per over.

(f) Any other instance of 26.3 (c) in the over, shall be called and signalled 'no ball' by either umpire.

(g) Any short pitched delivery above the head of the striker in his normal batting stance shall be called and signalled 'no ball'.

(h) The bowling of high pitched balls – as per Law 42.6 of the Laws of Cricket – if no official Umpire is in attendance ALL balls bowled above waist height shall be called no ball regardless of the speed or width of the delivery. Either Umpire may call and signal no ball.

26.11 Dead Ball

A ball rebounding off the wooden plinth onto the wicket shall be ruled "not out" and "dead ball" called.

26.12 Suspension of Play – Light

Where an Official Umpire suspends play on an adjacent ground because of the state of the light that decision shall also apply to the match where no official Umpire is standing.

26.13 Teams - Minimum Players

Any team having less than seven (7) registered players, as named on the team sheet, in attendance in correct cricketing attire shall be deemed unable to proceed. Note also By Laws 26.7 and 25.

26.14 Teams – 13 can play but only 11 can field

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A side may play up to 13 players in any match, but only 11 can field.

26.15 Team lists and substitution of players

(a) Prior to the commencement of a home and away match, the supervisor of each team must provide to the supervisor of the opposing team a written list of players in the team for that match.

(b) On the second day of a two day match in the Under Age competition a maximum of two players who are unavailable on that day may be replaced in the declared team. The replacements shall be permitted to bat and/or bowl.

(c) Any team with fewer than eleven players may request that the opposing team provide substitute fielders. No reasonable request shall be denied.

(d) Any team with fewer than 7 players in attendance and ready to play shall be deemed unable to proceed with the match.

26.16 Fieldsman leaving the field of play

A fieldsman being absent from the field of play for less than 15 minutes shall be permitted to bowl immediately upon return to the field.

A fieldsman absent from the field for longer than 15 minutes shall not be permitted to bowl upon return to the field until at least the time that he was absent has elapsed. This restriction applies only to fieldsmen leaving the field of play after play commences or failing to return after an interval. It does not apply to players late for the start of play on any day of a match.

26.17 Declarations

The innings of the team batting first cannot be declared closed until the expiration of at least one hour of play on the first day.

26.18 The follow-on

The team which bats first and leads by 60 runs shall have the option of requiring the other team to follow on. In Under 13 and Under 11 matches there shall be no follow on.

26.19 Forfeiture of innings

Under no circumstances are teams permitted to forfeit their teams first innings.

26.20 Awarding of 5 penalty runs

Penalty runs shall not be awarded as per the provisions of the 2013 Code except as allowed for in Law 41.2 (Fielding the ball illegally) and 41.3 (Ball striking helmet placed on the ground)

26.21 Time of tea adjournment

Except as provided By Law 16 of the Laws Of Cricket, a ten (10) minute tea adjournment shall be taken 85 minutes after the scheduled starting time of play. If after the first hour of play but before the scheduled tea break, an innings be completed, or bad light or poor weather conditions disrupt the match, the tea adjournment shall be taken immediately. Upon resumption, play shall continue until the normal time for cessation of play without further adjournment for tea and there shall be no deduction from the SOR (see 27.5) for that innings break. Should bad light or adverse weather conditions prevent play until 45 minutes or more after the scheduled starting time, no tea interval shall be taken.

26.22 Rescheduling of Matches

Under-age matches may be played on Sunday or during the evening on any day during the operation of day-light saving, provided both sides mutually agree to the rescheduling. This rescheduling must take place within 7 days of the date listed for the normal playing of the fixture. The General Secretary shall be notified by the away team of any such rescheduling at least 48 hours prior to the agreed hours of play.

26.23 Final over of a match

The final over of a game, both two day and one day, must be a complete over i.e. any no balls and wides must be re-bowled. This condition does not apply to Under 11 matches.

STANDARD OVER RATES

27.1 Minimum Over Requirement

Each day of play shall consist of 45 overs, (the Standard Over Requirement - SOR), except that overs shall be deducted from the SOR for

(a) Any delay due to adverse weather conditions, in which case one over shall be deducted for every four (4) minutes lost, each period of time lost to be accumulated.

(b) Any unforeseen or abnormal delay, (as determined by the Umpire, or where there is no umpire as agreed by the Team Managers), in which case one over shall be deducted for every four (4) minutes lost, each period of time lost to be accumulated.

(c). For the purpose of determining compliance with the SOR, an incomplete over at the end of the innings shall be counted as an over bowled. The SOR as defined above applies to each day's play separately.

27.2 Completion of S.O.R.

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Should a team be dismissed or declare its innings closed on either day play shall continue until the S.O.R., (as determined by the Calculator), has been achieved. Play shall continue after the scheduled time for stumps, if the S.O.R. has not been achieved, unless, on the final day of the match, a first innings result has already been obtained in which case play may cease at any time after the scheduled tea interval, provided that both Team Managers are in complete agreement. Where the Team Managers disagree the S.O.R. shall be bowled.

27.3 Compulsory closure if innings not completed on first day

If the team batting first has one or more wickets in hand at the end of the first days play, its innings shall be compulsorily closed and the team batting second, unless dismissed beforehand, shall receive the same number of balls as it bowled, at which stage its innings shall be terminated. The team scoring the greater number of runs, irrespective of wickets lost, shall win.

27.4 Team batting first completes innings on first day

If the team batting first is dismissed or declares its innings closed prior to the end of the first days play (or the first days play is ended by such dismissal or declaration), the team batting second, unless dismissed beforehand, shall receive any remaining overs of the first day's SOR, (calculated in accordance with By Law 42.4), in addition to:

- (a) The second day's SOR;
 - (b) Any greater number of overs possible up to the scheduled finishing time of the second day's play; or
 - (c) Any greater number of balls which may be required to allow the team batting second to receive as many balls as it bowled to the first batting team, whichever option allows for the greatest number of balls to be bowled.
- The team scoring the greater number of runs, irrespective of wickets lost, shall win. Any incomplete over which is bowled on the first day and is completed on the second day shall count as one over on each day for the purposes of the SOR

27.5 Adverse Weather Conditions

If play is interrupted or delayed by adverse weather conditions in the following circumstances the revised playing conditions as indicated shall apply:

FIRST DAY Less than 45 minutes of play lost	<ul style="list-style-type: none"> - Reduce SOR by one over for every full four minutes lost - Compulsory Closure still applies relative to adjusted
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	SOR
FIRST DAY More than 45 minutes of play lost	<ul style="list-style-type: none"> - SOR does not apply - Play ceases at scheduled time for stumps. - The innings of the team batting is compulsory closed after 45 overs. The number of overs remaining shall be calculated using the table provided in the scorebook. The match shall be declared a draw unless one team forces a win.
SECOND DAY Less than 45 minutes of play lost Compulsory Closure on First Day	<ul style="list-style-type: none"> - No adjustment to overs to be bowled - Play continues until conditions of By Law 29.1 are satisfied
SECOND DAY Less than 45 minutes of play lost No Compulsory Closure on First Day	<p>Reduce SOR by one over for every full four minutes lost Match is declared a draw unless</p> <ul style="list-style-type: none"> * One team forces a win OR * Team batting second receives at least the same number of balls as the team batting first, in which case the team with the greater number of runs wins (By Law 29.4)
SECOND DAY More than 45 minutes of play lost Compulsory Closure on First Day	<ul style="list-style-type: none"> - Adjusted SOR applies - Reduce SOR by one over for every full Four minutes lost - Match is declared a draw unless one team forces a win.

<p>SECOND DAY More than 45 minutes of play lost No Compulsory Closure on First Day</p>	<p>Adjusted applies Reduce SOR by one over for every full Four minutes lost Match is declared a draw unless</p> <p>* One team forces a win OR</p> <p>* Team batting second receives at least the same number of balls as the team batting first, in which case the team with the greater number of runs wins (By Law 29.1)</p>
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27.6 Play not in progress at scheduled time of stumps

If play is not in progress at or after the scheduled time of stumps the day's play shall be terminated.

27.7 Both first innings completed before scheduled end of match

If both teams have completed their first innings before the last ten (10) minutes of the scheduled playing time on the second day, the match shall continue into the second innings.

COMMENCEMENT OF PLAY - ALL MATCHES

28.1 Late start less than 15 minutes

If for reasons other than bad light or poor weather conditions, play does not commence at the appointed time, the Club in default shall be subject to a penalty for each offence. Umpires shall notify the offending team that it shall be reported.

28.2 Late start greater than 15 minutes – loss of match

If for reasons other than bad light or poor weather conditions, play has not commenced within 15 minutes of the scheduled starting time, the match may be held to be lost by the team unable or unwilling to continue. A Club claiming the match under this By Law shall bring the matter to the attention of the General Secretary on the day of the match. Should a Club not claim the match under this By Law and play commences, play shall finish at the scheduled time for close of play or any earlier time as ruled by the Umpire. The S.O.R. shall not apply and, unless one team forces a win, the match shall be drawn.

28.3 Team Managers agreement of time

Team managers and Umpires shall see that their watches are in agreement prior to the commencement of play.

28.4 Rain prevents play commencing

When rain prevents play commencing at the appointed time:

- (a) if the Umpire considers play may be possible, the teams may be detained up to 90 minutes, at which time a definite decision shall be made; or
- (b) where there is no Umpire, play shall only be abandoned before 90 minutes of the scheduled start of play, if both Team Managers agree that the approaches and the ground could not recover in time to play.

28.5 Rain or bad light interrupts play

When rain or bad light interrupts play during the match:

- (a) once play has commenced for the day, the Umpire shall decide if play shall continue; or
- (b) once play has commenced for the day and if there is no Umpire refer to By Laws 27.3.
- (c) Adverse weather In the event of wet weather, every effort shall be made by the Team Managers and Umpires that, within the bounds of common sense, the match should proceed.

VARIATION IN PLAYING TIMES

29.1 Variation in playing times

Under-age matches may be played on days and at times different to those set by the Fixtures Committee by mutual consent of the competing clubs. The General Secretary shall be notified by the away team by 8.00pm on the Thursday to the match of any such rescheduling and of the agreed hours of play.

29.2 Two day matches – hours must be the same

Hours of play must be the same for both days of the two day match. The provisions of all By Laws shall apply.

29.3 Twilight matches prior to daylight saving

The following conditions will apply to Under 17, 15, 13 and 11 matches played prior to the introduction of Daylight Saving:

- (a) Matches are to be commenced at 4.30 PM – or earlier if both teams are ready to play.
- (b) On the first day of the match play will continue until both umpires consider the conditions are unsuitable for further play. If play is stopped with the team batting first still at the crease a compulsory closure will be affected.

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- (c) The second day's play will consist of the same number of overs as bowled on the first day providing conditions permit.
- (d) Batting and bowling limitations will be the same as for one day matches as referred to in By Laws 40.4 and 41.4
- (e) If conditions have allowed both teams to complete a first innings of at least equal overs, the match will be decided on that basis. If not the match shall be declared a draw.
- (f) If more than 30 minutes play is lost between the start of play and 6 00pm on the first day, the compulsory close will not apply when play ceases.
- (g) Should weather or conditions prevent any play on the first day of a Round the match will be played as a one day fixture on the second day with the following conditions if daylight saving has not come into effect between playing days:
Overs per team 17; Max per bowler U17 – 4; U15-3; U13-2
- (h) It shall be mandatory for batsmen and wicketkeepers to wear helmets.

ONE-DAY MATCHES - ALL GRADES

30.1 Hours of play of one day matches in under-age grades

The hours of play for under-age matches shall be as follows
Variations made be made at a mutually acceptable time and date to both clubs.
The Tea interval shall be taken at the conclusion of the innings of the team batting first.

30.2 Compulsory closure

If the team batting first has one or more wickets in hand at either

- (a) the completion of 24 overs, or
- (b) the completion of the over in progress when 85 minutes have elapsed after the scheduled starting time of play, whichever is the earlier, its innings shall be compulsorily closed and the team batting second, unless dismissed beforehand, shall receive the same number of balls as it bowled, at which stage its innings shall be terminated. The team scoring the greater number of runs, irrespective of wickets lost shall win.

30.3 Team batting first is dismissed

If the team batting first is dismissed or declares its innings closed prior to the completion of 24 overs (or the 24 overs is completed with such dismissal), the team batting second, unless dismissed beforehand, shall be entitled to bat for 24 overs or any greater number possible up to the scheduled finishing time of play. The team scoring the greater number of runs, irrespective of wickets lost, shall win.

30.4 Both first innings completed

Once both teams have completed their first innings the match shall conclude.

30.5 Loss of 15 minutes play

If more than 15 minutes is lost due to bad light or conditions, in the innings of the team batting first, the innings shall be compulsory closed after 24 overs. The number of overs remaining in the day's play shall be calculated using the scorebook provided in the scorebook. Play shall cease at the scheduled finishing time and the match shall be declared a draw unless one team forces a win.

USE OF PROTECTIVE EQUIPMENT

31.1 Batting

All junior players under 18 irrespective of the age group they are playing in must wear protective helmets with a face visor, a set of pads, gloves and protector while batting

31.2 Wicket keeping

All junior players under 18 irrespective of the age group they are playing in are required to wear a set of pads, gloves and a protector when wicket keeping. The use of mouth guards is also highly recommended.

Under 11 & 13 wicketkeepers must wear a helmet at all times.

Under 15 & 17 wicketkeepers must wear a helmet when "standing up" at stumps. Standing Up is defined as standing on pitch surface, i.e. synthetic surface or apron or the defined pitch area on turf.

Hours of Play:

Friday PM 5.00PM to 8.00PM

Saturday / Sunday AM 8.45AM to 11.45AM

Sunday PM 12.00PM to 3.00PM or 2.00PM to 5.00PM

31.3 Provision of protective equipment

It shall be the responsibility of all clubs to provide protective helmets in the kits of teams playing under-age players.

FIELDING RESTRICTIONS: UNDER 15, UNDER 13 & UNDER 11 PLAYERS

32.1 Fielding restrictions age-group and position

Any player eligible to play in Under 15, Under 13 or Under 11 competitions, whether playing in these competitions or in matches above their own age group, shall not be positioned in the field closer to the striker's middle stump than a distance equal to half the length of the pitch. This restriction shall not apply to the

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wicket keeper nor to players positioned on the off-side behind a line square of the strikers wicket.

32.2 Entry of restricted zone by fielders before the ball is played

A player shall not enter the restricted zone until after the ball: (a) is hit by the striker, or

(b) strikes the body or equipment of the striker, or

(c) passes through to the wicket keeper.

32.3 Entry of restricted zone by fielders after the ball is bowled

If a player enters the restricted zone after the bowler releases the ball, the umpire at either end shall call and signal a no ball.

32.4 Entry of restricted zone by fielders before the ball is bowled

If a player enters the restricted zone before the bowler releases the ball, the umpire shall prevent the delivery of the ball and re-position the fieldsman outside the zone.

32.5 Marking of restricted zone

In Under 15, Under 13 and Under 11 matches, the restricted zone shall be marked either by lines or by suitably placed discs or markers. If the zone is not marked, the Umpires shall judge whether the fieldsmen are within the zone or not.

BOWLING RESTRICTIONS

33.1 Balls per over limit in Under 13 or 11 matches

In Under 13 or 11 matches no bowler may bowl any more than six (6) balls, including wides and no balls, in any over of an innings with the exception of the situation referred to in Rule 26.23

33.2 Bowling Limitations

Bowling restrictions apply for all under age regardless of their pace. The maximum match bowling guidelines in matches are as follows:

Age Group	Consecutive Overs	Innings Quota (2 day matches)	Innings Quota (2 day matches)	Daily Quota
U16/17	6	12	6	16
U14/15	5	10	5	12
U12/13	4	8	4	8
U10/11	2	N/A	4	6

33.4 Consecutive overs limit:

(a) The break between spells shall be a minimum of twice the number of overs bowled (e.g. if he bowls 3 overs he must rest for at least 6 overs). This does not apply if immediately swapping ends and then continuing a spell.

(b) A bowling immediately before and after the Tea Interval or Change of Innings on the same day is continuing the same spell.

(c) If any break in play or the end of a day's play results in an over not being completed then that part of the over bowled after the break shall constitute one over for the purposes of calculating the bowler's spell and daily limit. If this over is completed at the start of a new day the over shall be considered the first over of a new spell for that bowler and the first over of the new daily limit.

(d) A bowler who bowls the limit may bowl again after all listed players bowl the limit and only in the order they reached the limit.

It shall be the responsibility of each Association to enforce the bowling limits to its own requirements.

(e) In Under 17 grades the minimum break between spells shall be 8 overs.

33.5 Lifting of bowling restrictions

The innings quota for the bowling restrictions in two day matches shall be lifted when a batsman who has reached the designated score returns to the crease under the provisions of By Law 34.2. However the daily quota shall not be exceeded on any given day and in the event of this occurring the offending team shall lose all points gained in the match.

BATTING RESTRICTIONS

34.1 Compulsory retirement once designated score is reached

A batsman shall be compulsorily retired after reaching a designated score, provided that, where the final scoring stroke takes the batsman's score up to and beyond the designated score, all runs scored by that stroke shall be added to the score. For the purposes of individual averages and wickets taken by the bowling team, a batsman so retired shall not be regarded as having been dismissed.

34.2 Return of batsman who previously have reached designated score

Any batsman retired as in By Law 34.1 above may resume batting when there are no others left to bat, however another batsman shall not be voluntarily retired to allow such resumption. (This By Law does not apply to Under 11 matches – refer special conditions)

34.3 Batsman retired for less than designated score – Under 11s & 13s only

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In Under 13s any batsman who is retired, other than by reason of illness or injury, for less than the designated score, must return ahead of a player who retired at the designated score. As per the Laws of Cricket, batsman who retire before the designated score in Under 15s and Under 17s are dismissed and cannot return.

34.4 Scorers notifying umpire batsman has reached designated score

It shall be the responsibility of scorers to notify umpires when the designated score has been reached by the batsman.

34.5 Designated retirement scores

The designated scores for retirement shall be

- (a) Under 17 all matches – 100
- (b) Under 15 all matches -50
- (c) Under 13 One Day match - 25

Two Day Match – 35

- (d) Under 11 all matches – 25

Note: In Under 11 matches all non-legal deliveries, including those out of the Batsman's reach, shall be called and signalled no ball.

36.7 Fielding restrictions

- (i) The fielding restrictions as set out in By Law 32 shall apply.
- (ii) Two fielders will be in fielding positions behind point (or square) on the off side.
- (iii) No more than five fielders on the leg side.
- (iv) Any 'backstop' shall be considered to be fielding on the leg side.

36.8 Match points

The match points as set out in By Law 26.2 shall apply.

FINALS MATCHES

37.1 Finals schedule

(a) At the completion of the home and away season, teams shall be ranked in order of the premierships points they have received. In the event of an equality of points teams shall be ranked on percentages as calculated in By Law 26.7 in all grades other than one day grades which shall have teams ranked on net run rate as calculated in By Law 26.9.

(b) In Grades where the number of teams is between 6 and 12 inclusive two Semi Final matches shall be played. Teams finishing in first and fourth positions shall meet in one Semi Final (1st SF) and teams finishing in second and third positions shall meet in the other Semi Final (2nd SF) with both Semi Finals to be played at the same time. The winners of both Semi Finals are awarded entry into the Grand Final.

(c) In grades where the number of teams exceeds 12 or is less than 6, the Executive Committee shall decide the format for the finals.

37.2 Playing surface

Where two competing teams play their home matches on a different surface, the team finishing higher on the ladder shall have the choice of surface: Unless otherwise determined by the Executive Committee the team finishing higher on the Premiership ladder shall be nominated the home team.

37.3 Days of play

(a) The Executive Committee shall decide the days and the times for the final matches, and advise competing Clubs.

37.4 Hours of play

- (a) Unless otherwise fixtured the hours of play for final matches shall be the same as the relevant grades during the home and away season.
- (b) All other necessary arrangements shall be made by the Executive Committee.

37.5 Loss of time in Semi-Final and Grand Final matches.

(a) Should play be interrupted by bad light or adverse weather conditions for 45 minutes or more, on the first day of a semi-final or grand final match, the innings of the team batting first shall be compulsorily closed at the scheduled tea break of the second day, provided that it has received at least 45 overs.

(b) If 45 overs have not been received, there shall be no compulsory closure. If the innings of the team batting first is compulsorily closed, as provided in this By Law, then the team batting second shall commence its innings immediately after the scheduled tea break, and be entitled to receive a minimum of 22 overs before the scheduled finishing time of the match.

(c) The minimum over requirement of the second batting team shall be reduced by one over for every four minutes, or part thereof, during which play is interrupted by bad light or adverse weather conditions. If no result is achieved, the team with the greater number of premierships points shall be declared the winner.

37.6 No first innings result obtained in the allotted time

In any Semi Final or Grand Final, if a first innings decision has not been reached in the allotted match time, the team that finished the home and away season with the higher ladder position shall be declared the winner.

37.7 Conceding of semi-final or Grand Final

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Any Semi-Final or Grand Final may be concluded at any time, provided at least a first innings result has been achieved and that the losing Captain agrees to concede the match as lost.

37.8 Finals qualifications

- (a) To compete in the finals series, Clubs must be fully financial members of the Competition.
- (b) A player, to be eligible to compete in semi-final and/or final matches, shall have played on a minimum of six playing days during the season.
- (c) A player having played in a semi-final in a particular Grade is eligible to play in the final of that Grade.
- (d) A player may count a bye, walkover or abandoned match towards Finals qualifications if that player's name appears on a match report correctly submitted by the Club for that match. A player may also count matches in which that player is declared to have been ineligible, other than by suspension.
- (e) In all Semi Final/Final matches, prior to the toss, thirteen players may be named – one of whom shall be a designated batsman who cannot bowl and one shall be a designated bowler who cannot bat.

37.9 Finals qualifications for clubs with More than one team in the same age group

- (a) Where a Club has more than one team in the same age group, a player will only be eligible for semi-final or final matches, if he has played at least three (3) matches for the team concerned.
- (b) A player from a lower age group is eligible to play in a higher age group semi-final or Grand Final so long as the player has played on at least 6 playing days for the Club fielding the side in the Semi-final or Grand Final
- (c) A player having played in a semi-final with a particular team is eligible to play with that team in the Grand Final.

37.10 No retirements below the designated retirement score in Finals.

In all Finals matches there shall be no retirements below the designated retirement score.

37.11 Under 13 and Under 15 Retirements in Finals

- (i) Batsman must retire after the next score that takes them to or past 50 runs. Retired batsman cannot return in the innings.
- (ii) Up to 13 players are permitted to bat, however only 10 wickets can be lost.